C Pocket Reference | 2a6968752b34246c3ed310d35f64ecd1

C# & VB.NET Conversion Pocket Reference
C++20 Quick Syntax Reference
C++ Pocket Reference
CSS Pocket Reference
A Pocket Reference for Psychiatrists
Audel Welding Pocket Reference
C# 8.0 Pocket Reference
Regular Expression Pocket Reference
HTML Pocket Reference
C# Language Pocket Reference
Myles Pocket Reference
Midwives E-Book
vi Editor Pocket Reference
C++17 Quick Syntax Reference
MySQL Pocket Reference
C in a Nutshell
Python Pocket Reference
HTML & XHTML Pocket Reference
Java 8 Pocket Guide
Bash Pocket Reference
Pocket Reference
RefC++17 Standard Library Quick Reference
Objective-C Pocket Reference
Essential Oils
Pocket Reference
HTML5 Pocket Reference
A Complete Guide to Programming in C++
Acupoint Pocket Reference
Renal Anemia
C# 6.0 Pocket Reference
C Programming Pocket Primer

C# & VB.NET Conversion Pocket Reference
The HyperText Transfer Protocol, or HTTP, is the backbone of the World Wide Web. HTTP is the language that each web browser (or other web client) uses to communicate with servers around the world. All web programmers, administrators, and application developers need to be familiar with HTTP in order to work effectively. The HTTP Pocket Reference not only provides a solid conceptual foundation of HTTP, it also serves as a quick reference to each of the headers and status codes that comprise an HTTP transaction. The book starts with a tutorial of HTTP, but then explains the client request and server responses in more detail, and gives a thorough technical explanation of more advanced features of HTTP (such as persistent connections and caching). Most people use the Web every day without knowing anything about HTTP, but for those who need to get "beyond the browser," this book is the place to start.

C++20 Quick Syntax Reference
When you need answers about using C# 8.0, this tightly focused and practical book tells you exactly what you need to know without long intros or bloated samples. Easy to browse, C# 8.0 Pocket Reference is ideal as a quick source of information or as a guide to get you rapidly up to speed if you already know Java, C++, or an earlier C# version. All programs and code snippets are available as interactive samples in LINQPad. You can edit these samples and instantly see the results without needing to set up projects in Visual Studio. Written by the author of C# 7.0 in a Nutshell, this pocket reference covers C# 8.0 without skimping on detail, including: C# fundamentals and features new to C# 8.0 Advanced topics like operator overloading, type constraints, iterators, nullable types, operator lifting, lambda expressions, and closures LINQ: sequences, lazy execution, standard query operators, and query expressions Unsafe code and pointers, custom attributes, preprocessor directives, and XML documentation

C++ Pocket Reference
A Pocket Reference for Psychiatrists, Second Edition, is a concise reference for the multitude of data needed in the practice of modern psychiatry. The book consists of information drawn from several sources and presented in a series of tables with minimal explanatory text. This format allows for a truly pocket-sized reference that still is complete in its coverage of drug dosing and side effects, neurotransmitter receptors, DSM-IV diagnostic codes, American Medical Association CPT codes, and other information.

CSS Pocket Reference
This quick C++ 20 guide is a condensed code and syntax reference to the popular programming language, fully updated for C++20. It presents the essential C++20 code syntax in a well-organized format that can be used as a handy reference. This edition covers topics including designated initializers, lambdas and lambda captures, the spaceship operator, pack expressions, string literals as template parameters, atomic smart pointers, and contracts. It also covers library changes including extended futures, latches and barriers, task blocks, and text formatting. In the C++20 Quick Syntax Reference, you will find short, simple, and focused code examples. This book includes a well-laid-out table of contents and a comprehensive index allowing for easy review. You won't find any technical jargon, bloated samples, drawn out history lessons, or witty stories in this book. What you will find is a language reference that is concise, to the point, and highly accessible. The book is packed with useful information and is a must-have for any C++ programmer. What You'll Learn: Discover the key C++20 features Work with concepts to constrain template arguments Use modules as a replacement for header files Take advantage of the three-way comparison operator Create immediate functions using the constexpr keyword Make use of constexpr, constinit and operator lifting, lambda expressions, and closures LINQ: sequences, lazy execution, standard query operators, and query expressions Unsafe code and pointers, custom attributes, preprocessor directives, and XML documentation

A Pocket Reference for Psychiatrists Objective-C is an exciting and dynamic approach to C-based object-oriented programming; it's the approach adopted by Apple as the foundation for programming under Mac OS X, a Unix-based operating system gaining wide acceptance among programmers and other technologists. Objective-C is easy to learn and has a simple elegance that is a welcome breath of fresh air after the abstruse and confusing C++. To help you master the fundamentals of this language, you'll want to keep the Objective-C Pocket Reference close at hand. This small book contains a wealth of valuable information to speed you over the learning curve. In this pocket reference, author Andrew Duncan provides a quick and concise introduction
to Objective-C for the experienced programmer. In addition to covering the essentials of Objective-C syntax, Andrew also covers important faces of the language such as memory management, the Objective-C runtime, dynamic loading, distributed objects, and exception handling. O'Reilly's Pocket References have become a favorite among programmers everywhere. By providing important details in a succinct, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new Objective-C Pocket Reference is the book you'll want to have.

Audel Welding Pocket Reference Many Linux and Unix developers are familiar with the GNU debugger (GDB), the invaluable open source tool for testing, fixing, and retesting software. And since GDB can be ported to Windows, Microsoft developers and others who use this platform can also take advantage of this amazing free software that allows you to see exactly what's going on inside of a program as it's executing. This new pocket guide gives you a convenient quick reference for using the debugger with several different programming languages, including C, C++, Java, Fortran and Assembly. The GNU debugger is the most useful tool during the testing phase of the software development cycle because it helps you catch bugs in the act. You can see what a program was doing at the moment it crashed and then readily pinpoint and correct problem code. With the GDB Pocket Reference on hand, the process is quick and painless. The book covers the essentials of using GDB is a testing environment, including how to specify a target for debugging and how to make a program stop on specified conditions. This handy guide also provides details on using the debugger to examine the stack, source files and data to find the cause of program failure and then explains ways to use GDB to make quick changes to the program for further testing and debugging. The ability to spot a bug in real time with GDB can save you hours of frustration and having a quick way to refer to GBD's essential functions is key to making the process work. Once you get your hands on the GDB Pocket Reference, you'll never let go!

C# 8.0 Pocket Reference C++ is a complex language with many subtle facets. This is especially true when it comes to object-oriented and template programming. The C++ Pocket Reference is a memory aid for C++ programmers, enabling them to quickly look up usage and syntax for unfamiliar and infrequently used aspects of the language. The book's small size makes it easy to carry about ensuring that it will always be at-hand when needed. Programmers will also appreciate the book's brevity as much information as possible has been crammed into its small pages. In the C++ Pocket Reference, you will find information on C++ types and type conversions, syntax for C++ statements and preprocessor directives, help declaring and defining classes, and managing inheritance information on declarations, storage classes, arrays, pointers, strings, and expressions. Refreshers on key concepts of C++ such as namespaces and scope. The C++ Pocket Reference is useful to Java and C programmers making the transition to C++, or who find themselves occasionally programming in C++. The three languages are often confusingly similar. This book enables programmers familiar with C or Java to quickly come up to speed on how a particular construct or concept is implemented in C++. Together with its companion STL Pocket Reference, the C++ Pocket Reference forms one of the most concise, easy-to-carry, quick-references to the C++ language available.

Regular Expression Pocket Reference Describes the C language and provides a reference to the standard library, covering topics such as data types, expressions, C statements, functions, and preprocessor directives.

HTTP Pocket Reference C# programmers all have one thing in common--they're learning a new language. That fact alone brings challenges, frustrations, and constant demands on your patience. And, no matter how good your reference books are, you can't always stop to thumb through hundreds of pages to find the piece of information you need. Your answer is the C# Language Pocket Reference. Concise and easy to use, this handy pocket guide to C# comes from the authors of C# in a Nutshell, and is a must-have quick reference for anyone implementing this new object-oriented language. The C# Language Pocket Reference offers the convenience of a quick reference in a format that will actually fit in your pocket. The book includes a guide to C# language elements, a brief overview of the Framework Class library, a cross-reference for namespaces and assemblies, a list of compiler syntax and switch rules, a regular expressions reference guide, and more. You'll be surprised at how much information can fit into this slim volume. O'Reilly's Pocket References have become a favorite among programmers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new C# Language Pocket Reference is the book you'll want to have.

C# Language Pocket Reference This guide was written for readers interested in learning the C++ programming language from scratch, and for both novice and advanced C++ programmers wishing to enhance their knowledge of C++. The text is organized to guide the reader from elementary language concepts to professional software development, with in-depth coverage of all the C++ language elements en route.

Myles Pocket Reference for Midwives E-Book Learning a language--any language--involves a process wherein you learn to rely less and less on instruction and more increasingly on the aspects of the language you've mastered. Whether you're learning French, Java, or C, at some point you'll set aside the tutorial and attempt to converse on your own. It's not necessary to know every subtle facet of French in order to speak it well,
especially if there's a good dictionary available. Likewise, C programmers don't need to memorize every detail of C in order to write good programs. What they need instead is a reliable, comprehensive reference that they can keep nearby. C in a Nutshell is that reference. This long-awaited book is a complete reference to the C programming language and C runtime library. Its purpose is to serve as a convenient, reliable companion in your day-to-day work as a C programmer. C in a Nutshell covers virtually everything you need to program in C, describing all the elements of the language and illustrating their use with numerous examples. The book is divided into three distinct parts. The first part is a fast-paced description, reminiscent of the classic Kernighan & Ritchie text on which many C programmers cut their teeth. It focuses specifically on the C language and preprocessor directives, including extensions introduced to the ANSI standard in 1999. These topics and others are covered: Numeric constants Implicit and explicit type conversions Expressions and operators Functions Fixed-length and variable-length arrays Pointers Dynamic memory management Input and output The second part of the book is a comprehensive reference to the C runtime library; it includes an overview of the contents of the standard headers and a description of each standard library function. Part III provides the necessary knowledge of the C programmer's basic tools: the compiler, the make utility, and the debugger. The tools described here are those in the GNU software collection. C in a Nutshell is the perfect companion to K&R, and destined to be the most reached-for reference on your desk.

vi Editor Pocket Reference Looks at the key concepts of CSS and provides an alphabetical listing of the properties of CSS2 and CSS2.1.

C++17 Quick Syntax Reference It’s simple: if you want to interact deeply with Mac OS X, Linux, and other Unix-like systems, you need to know how to work with the Bash shell. This concise little book puts all of the essential information about Bash right at your fingertips. You’ll quickly find answers to the annoying questions that generally come up when you’re writing shell scripts: What characters do you need to quote? How do you get variable substitution to do exactly what you want? How do you use arrays? Updated for Bash version 4.4, this book has the answers to these and other problems in a format that makes browsing quick and easy. Topics include: Invoking the shell Syntax Functions and variables Arithmetic expressions Command-line options and development tools Programmable completion Job control Shell options Command execution Coprocesses Restricted shells Built-in commands

MySQL Pocket Reference C# is a general purpose, object-oriented, component-based programming language. As a general purpose language, there are a number of ways to apply C# to accomplish many different tasks. You can build web applications with ASP.NET, desktop applications with Windows Presentation Foundation, or build mobile applications for Windows Phone. Other applications include code that runs in the cloud via Windows Azure, and iOS, Android, and Windows Phone support with the Xamarin platform. With C# by Joe Mayo, you will quickly learn the syntax you need to build your own C# applications. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex concepts. This succinct and enlightening overview is a required reading for all those interested in the subject. We hope you find this book useful in shaping your future career & Business.

C in a Nutshell Updated for both Python 3.4 and 2.7, this convenient pocket guide is the perfect on-the-job quick reference. You’ll find concise, need-to-know information on Python types and statements, special method names, built-in functions and exceptions, commonly used standard library modules, and other prominent Python tools. The handy index lets you pinpoint exactly what you need. Written by Mark Lutz—widely recognized as the world’s leading Python trainer—Python Pocket Reference is an ideal companion to O’Reilly’s classic Python tutorials, Learning Python and Programming Python, also written by Mark. This fifth edition covers: Built-in object types, including numbers, lists, dictionaries, and more Statements and syntax for creating and processing objects Functions and modules for structuring and reusing code Python’s object-oriented programming tools Built-in functions, exceptions, and attributes Special operator overloading methods Widely used standard library modules and extensions Command-line options and development tools Python idioms and hints The Python SQL Database API

Python Pocket Reference JavaScript—the powerful, object-based scripting language that can be embedded directly into HTML pages—has earned its place in the web developer's toolkit, to the extent that it's now considered required knowledge for web developers. You can use JavaScript to create dynamic, interactive applications that run completely within a web browser. JavaScript is also the language of choice for developing Dynamic HTML content. Because its syntax is based on the popular programming languages C, C++, and Java, JavaScript is familiar and easy to learn for experienced programmers. At the same time, it's an interpreted scripting language, providing a flexible, forgiving programming environment for new programmers. The JavaScript Pocket Reference, 2nd Edition, provides a complete overview of the core JavaScript language and client-side scripting environment, as well as quick-reference material on core and client-side objects, methods, and properties. The new edition has been revised to cover JavaScript 1.5, and is particularly useful for developers working with the standards-compliant web browsers, such as Internet Explorer 6, Netscape 7, and Mozilla. Ideal as an introduction for beginners and a quick reference for advanced developers, this pocket-sized book is easy to take anywhere and serves as the perfect companion volume to the bestselling JavaScript: The
character literals Carry out direct-list initialization of enums Use these new C++17 library features or class templates from std::variant, optional, any, string_view, invoke, apply and more Do splicing for maps and sets, also new to C++17 Who This Book Is For Experienced C++ programmers. Additionally, this is a concise, easily-digested introduction for other programmers new to C++.

C++17 Standard Library Quick Reference As part of the Pocket Primer series, this book provides an overview of the major concepts to program in the language of C. Companion files with source code from the book and figures are included. FEATURES: Provides an overview of the most important C programming techniques Covers up-to-date information regarding the C11 standard Includes two chapters on pointers Contains companion files with source code from the book eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

Objective-C Pocket Reference The new edition of this classic O’Reilly reference provides clear, detailed explanations of every feature in the C language and runtime library, including multithreading, type-generic macros, and library functions that are new in the 2011 C standard (C11). If you want to understand the effects of an unfamiliar function, and how the standard library requires it to behave, you’ll find it here, along with a typical example. Ideal for experienced C and C++ programmers, this book also includes popular tools in the GNU software collection. You’ll learn how to build C programs with GNU Make, compile executable programs from C source code, and test and debug your programs with the GNU debugger. In three sections, this authoritative book covers: C language concepts and language elements, with separate chapters on types, statements, pointers, memory management, I/O, and more The C standard library, including an overview of standard headers and a detailed function reference Basic C programming tools in the GNU software collection, with instructions on how use them with the Eclipse IDE

Essential Oils Pocket Reference This quick reference is a condensed guide to the essential data structures, algorithms, and functions provided by the C++17 Standard Library. It does not explain the C++ language or syntax, but is accessible to anyone with basic C++ knowledge or programming experience. Even the most experienced C++ programmer will learn a thing or two from it and find it a useful memory-aid. It is hard to remember all the possibilities, details, and intricacies of the vast and growing Standard Library. This handy reference guide is therefore indispensable to any C++ programmer. It offers a condensed, well-structured summary of all essential aspects of the C++ Standard Library. No page-long, repetitive examples or obscure, rarely used features. Instead, everything you need to know and watch out for in practice is outlined in a compact, to-the-point style, interspersed with practical tips and well-chosen, clarifying examples. This new edition is updated to include all Standard Library changes in C++17, including the new vocabulary types std::string_view, any, optional, and variant; parallel algorithms; the file system library; specialized mathematical functions; and more. What You Will Learn Gain the essentials that the C++ Standard Library has to offer Use containers to efficiently store and retrieve your data Inspect and manipulate your data with algorithms See how lambda expressions allow for elegant use of algorithms Discover what the standard string class provides and how to use it Write localized applications Work with file and stream-based I/O Prevent memory leaks with smart pointers Write safe and efficient multi-threaded code using the threading libraries

HTML5 Pocket Reference Ready to take advantage of LINQ with C# 3.0? This guide has the detail you need to grasp Microsoft's new querying technology, and concise explanations to help you learn it quickly. And once you begin to apply LINQ, the book serves as an on-the-job reference when you need immediate reminders. All the examples in the LINQ Pocket Reference are preloaded into LINQPad, the highly praised utility that lets you work with LINQ interactively. Created by the authors and free to download, LINQPad will not only help you learn LINQ, it will have you thinking in LINQ. This reference explains: LINQ's key concepts, such as deferred execution, iterator chaining, and type inference in lambda expressions The differences between local and interpreted queries C# 3.0's query syntax in detail-including multiple generators, joining, grouping, query continuations, and more Query syntax versus lambda syntax, and mixed syntax queries Composition and projection strategies for complex queries All of LINQ's 40-plus query operators How to write efficient LINQ to SQL queries How to build expression trees from scratch All of LINQ to XML's types and their advanced use LINQ promises to be the locus of a thriving ecosystem for many years to come. This small book gives you a huge head start. "The authors built a tool (LINQPad) that lets you experiment with LINQ interactively in a way that the designers of LINQ themselves don't support, and the tool has all kinds of wonderful features that LINQ, SQL and Regular Expression programmers alike will want to use regularly long after they've read the book." - Chris Sells, Connected Systems Program Manager, Microsoft

A Complete Guide to Programming in C++

Acupoint Pocket Reference With detailed notes, tables, and examples, this handy reference will help you navigate the basics of structured machine learning. Author Matt Harrison delivers a valuable guide that you can use for additional support during training and as a convenient resource when you dive into your next machine learning project. Ideal for programmers, data scientists, and AI engineers, this book includes an
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overview of the machine learning process and walks you through classification with structured data. You’ll also learn methods for clustering, predicting a continuous value (regression), and reducing dimensionality, among other topics. This pocket reference includes sections that cover: Classification, using the Titanic dataset Cleaning data and dealing with missing data Exploratory data analysis Common preprocessing steps using sample data Selecting features useful to the model Model selection Metrics and classification evaluation Regression examples using k-nearest neighbor, decision trees, boosting, and more Metrics for regression evaluation Clustering Dimensionality reduction Scikit-learn pipelines

C Pocket Reference Offers the syntax for keywords, operators, functions, and classes; covers the Standard Template Library and I/O system; provides programming tips; and discusses problem-solving in C/C++ environments.

Pocket Reference to Osteoporosis When you need quick answers for developing or debugging Java programs, this pocket guide provides a handy reference to standard features of the Java programming language and its platform. You’ll find helpful programming examples, tables, figures, and lists, as well as Java 8 features such as Lambda Expressions and the Date and Time API. It’s an ideal companion, whether you’re in the office, in the lab, or on the road. This book also provides material to help you prepare for the Oracle Certified Associate Java Programmer exam. Quickly find Java language details, such as naming conventions, types, statements and blocks, and object-oriented programming Get details on the Java SE platform, including development basics, memory management, concurrency, and generics Browse through information on basic input/output, NIO 2.0, the Java collections framework, and the Java Scripting API Get supplemental references to fluent APIs, third-party tools, and basics of the Unified Modeling Language (UML)

The Site Calculations Pocket Reference Well illustrated with over 100 figures, tables and pull out boxes this slim pocket reference includes a wealth of information ranging from communications skills, drug calculations and administration, to clinical examination and complications in labour. Designed to be carried in a scrubs/uniform pocket, this helpful guide will be ideal for all midwives whether qualified or in training. Helpful bullet point style enables rapid access to essential information Splash proof cover ensures durability Rich illustrative programme enables rapid access to key information

JavaScript Pocket Reference Annotation Need help finding the right HTML5 element or attribute for your web page or application? HTML5 Pocket Reference is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start- and end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you’re an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable.

C Pocket Reference After years of using spacer GIFs, layers of nested tables, and other improvised solutions for building your web sites, getting used to the more stringent standards-compliant design can be intimidating. HTML and XHTML Pocket Reference is the perfect little book when you need answers immediately. Jennifer Niederst-Robbins, author Web Design in a Nutshell, has revised and updated the fourth edition of this pocket guide by taking the top 20% of vital reference information from her Nutshell book, augmenting it judiciously, cross-referencing everything, and organizing it according to the most common needs of web developers. The result is a handy book that offers the bare essentials on web standards in a small, concise format that you can use carry anywhere for quick reference. HTML and XHTML Pocket Reference features easy-to-find listings of every HTML and XHTML tag, and every Cascading Style Sheet value. It’s an indispensable reference for any serious web designer, author, or programmer who needs a fast on-the-job resource when working with established web standards.

LINQ Pocket Reference Covering version 4.0, offers information about the database management system's statements, functions, tools, and syntax.

C/C++ Programmer’s Reference Regular expressions are such a powerful tool for manipulating text and data that anyone who uses a computer can benefit from them. Composed of a mixture of symbols and text, regular expressions can be an outlet for creativity, for brilliant programming, and for the elegant solution. While a command of regular expressions is an invaluable skill, all there is to know about them fills a very large volume, and you don't always have time to thumb through hundreds of pages each time a question arises. The answer is the Regular Expression Pocket Reference. Concise and easy-to-use, this little book is the portable companion to Mastering Regular Expressions. This handy guide offers programmers a complete overview of the syntax and semantics of regular expressions that are at the heart of every text-processing application. Ideal as an introduction for beginners and a quick reference for advanced programmers, Regular Expression Pocket Reference is a comprehensive guide to regular expression APIs for C, Perl, PHP, Java, .NET, Python, vi, and the POSIX regular expression libraries. O'Reilly's Pocket References have become a favorite among programmers.
everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point and need to get to a solution quickly, the new Regular Expression Pocket Reference is the book you'll want to have.

Machine Learning Pocket Reference No one knows when the aromatic essences of certain trees and plants began to be cherished. Their ability to comfort as well as heal ailments predates recorded history. Within the pages of this book lie the gifts of knowledge. You can learn how and why pure essential oils share their powerful life force in ways that support and maintain our health.

C in a Nutshell Designed for quick and easy access for developers working with both C# and Visual Basic.NET, a compact reference explores the similarities and differences between the two languages, offers helpful tips for designers converting code from one language to another, and includes three special sections on Syntax Differences, Object-Oriented Differences, and IDE Differences. Original. (Intermediate)

C++ Pocket Reference to Renal Anemia, Second edition, provides a comprehensive overview of anemia in patients with renal disease, including the definition and causes of renal anemia, current management approaches, and the latest clinical practice guidelines. Key learning points are highlighted throughout the book and also listed at the end of the book for a quick reference. The book is useful for general physicians, fellows, and other healthcare professionals wishing to learn more about renal anemia.

GDB Pocket Reference C is one of the oldest programming languages and still one of the most widely used. Whether you're an experienced C programmer or you're new to the language, you know how frustrating it can be to hunt through hundreds of pages in your reference books to find that bit of information on a certain function, type or other syntax element. Or even worse, you may not have your books with you. Your answer is the C Pocket Reference. Concise and easy to use, this handy pocket guide to C is a must-have quick reference for any C programmer. It's the only C reference that fits in your pocket and is an excellent companion to O'Reilly's other C books. Ideal as an introduction for beginners and a quick reference for advanced programmers, the C Pocket Reference consists of two parts: a compact description of the C language and a thematically structured reference to the standard library. The representation of the language is based on the ANSI standard and includes extensions introduced in 1999. An index is included to help you quickly find the information you need. This small book covers the following: C language fundamentals Data types Expressions and operators C statements Declarations Functions Preprocessor directives The standard library O'Reilly's Pocket References have become a favorite among programmers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new C Pocket Reference is the book you'll want to have.

Pocket Reference to Renal Anemia This book responds to the daily needs of all clinicians treating patients with osteoporosis and provides a key reference guide for any challenges that arise in clinical practice. This book also covers the genetics of the disease, clinical presentation, diagnosis, and current and upcoming treatment recommendations in accordance with the latest international guidelines. Osteoporosis is a disease in which the density and quality of bone are greatly reduced, and as bones become more porous and fragile the risk of fracture increases greatly. It is one of the most common metabolic bone diseases globally with one in three women and one in five men at risk of an osteoporotic fracture, and can result in devastating physical, psychosocial, and economic consequences. However, in spite of this osteoporosis can often be overlooked and undertreated, thus there is a real need to raise awareness of this disease.

C# 6.0 Pocket Reference A brief and concise guide to the essential functions of the C++ language

C Programming Pocket Primer Featuring updated charts dealing with the most common situations welding workers face on the job, this comprehensive, pocket-sized reference is based on recommendations from working professionals and covers welding symbols and definitions, types of joints and welds, typical welding station configurations, oxygen cylinders, arc-welding charts, U.S metric measures, and more.

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